A Murder at Morrow Manor

WELCOME TO THE MYSTERY!

Get ready to step into a world of scientific intrigue where every guest is a suspect, every experiment holds a clue, and the truth lies hidden beneath layers of data and deception. *A Murder at Morrow Manor* is a collaborative, character-driven game that blends science, storytelling, and problem-solving into one unforgettable event.

QUICK SUMMARY

Someone (or something!) has disrupted the delicate balance of the scientific community. It's up to your players—scientists, interns, investors, and a few suspicious characters—to figure out what happened by following the clues, analyzing the data, and working together (or not...) to solve the mystery.

OVERVIEW

WHO IT'S FOR

- Ages: 15+ (with versions available for younger audiences!)
- Ideal for:
    - Science clubs
    - Classrooms (high school, college, or informal education settings)
    - Outreach events
    - Birthday parties or social gatherings with a nerdy twist
- Group Size: Best with 12–25 players (modular for more or fewer)

INCLUDED IN THE KIT

- Character cards (ranging from ambitious interns to eccentric barons to charming con artists, every guest receives a backstory and hidden motivations.)
- Scientific Evidence Pack
- Instructions for the Facilitator
- Answer Key and Debrief Guide
- Prop and decoration suggestions